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# Card of the Day - December, 2003

*Card of the Day*  
 Monday, December 1, 2003



## Lion's Eye Diamond

Card of the Day - Friday, December 19, 2003

*Mirage* rare.

This card was designed to be a "bad" Black Lotus. It was recently restricted in Type I.



## Time Walk

Card of the Day - Thursday, December 18, 2003

Alpha rare.

This card's playtest wording was "Opponent loses next turn." The wording was changed as playtesters felt that it implied that the opponent lost the game.



## Ancestral Recall

Card of the Day - Wednesday, December 17, 2003

Alpha rare.

This card was originally called Ancestral Memories. This name was later used (as an homage) in *Mirage*.



## Notorious Assassin

Card of the Day - Friday, December 12, 2003

*Mercadian Masques* rare.

One of the subtle touches often overlooked in this illustration is the wanted posters with the Assassin's face on them hanging below the window.



## Spellbook

Card of the Day - Thursday, December 11, 2003

*Eighth Edition* uncommon.

This card is the only spell in *Eighth Edition* with a mana cost of  $\{0\}$ .



## Viscerid Drone

Card of the Day - Tuesday, December 9, 2003

*Alliances* uncommon.

This card was originally called Homarid Drone, but the Creative Team at the time felt homarids were enough disliked by the public that they changed the name to that of an evolved homarid.



## Time and Tide

Card of the Day - Monday, December 8, 2003

*Visions* rare.

This card was originally a companion card to Fireblast. It was a counterspell with an alternate cost of returning two islands to your hand. This card was later printed as Thwart (but with three islands instead of two).



## Benalish Hero

Card of the Day - Friday, December 5, 2003

Alpha common.

From *Alpha* through *Revised*, this creature's ability was "bands". It was not until *Fourth Edition* that the ability became "banding".

## Wall of Caltrops

Card of the Day - Thursday, December 4, 2003



*Legends* common.

This card's flavor text is seven words long yet uses only two unique words.



## **Nalathni Dragon**

**Card of the Day - Tuesday, December 2, 2003**

Promotional card.

This creature is the only red creature with banding in all of **Magic**.



## **Ranger en-Vec**

**Card of the Day - Monday, December 1, 2003**

*Tempest* uncommon.

When designed, this creature had banding and regeneration. But between design and development, the banding mechanic was removed from **Magic** and the second ability was changed to first strike.

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